

1 **COMPLETE LIST OF ALL OF THE CLAIMS**

2 1-2. (canceled)

3 3. (withdrawn):

4 4-5. (canceled)

5 6. **(Previously presented)** A method for objective measurement of video quality using a
6 wavelet transform, comprising the steps of:

7 (a) producing source video wavelet coefficients for each frame of a source video by
8 applying a 2-dimensional wavelet transform to each frame of said source video,;

9 (b) producing processed video wavelet coefficients for each frame of a processed video
10 by applying a 2-dimensional wavelet transform to each frame of said processed video,;

11 (c) computing a difference vector for each frame, whose element represents a subband
12 difference between a frame of said source video and the corresponding frame of said
13 processed video, thereby producing a sequence of difference vectors;

14 (d) producing a final difference vector by averaging said sequence of difference
15 vectors;

16 (e) producing an objective video score by taking the inner product of said final
17 difference vector and a weight vector;

18 7. **(Previously presented)** A method for objective measurement of video quality using a
19 modified 3-dimensional wavelet transform, comprising the steps of:

20 (a) producing source video wavelet coefficients for each frame of a source video by
21 applying a 2-dimensional wavelet transform to each frame of said source video;

(b) producing processed video wavelet coefficients for each frame of a processed video by applying a 2-dimensional wavelet transform to each frame of said processed video;

(c) computing a difference vector for each frame, whose element represents a subband difference between a frame of said source video and the corresponding frame of said processed video, thereby producing a sequence of difference vectors;

(d) producing a second sequence of difference vectors by applying a 1-dimensional wavelet transform to said sequence of difference vectors in the temporal direction;

(d) producing a final difference vector by averaging said second sequence of difference vectors;

(e) producing an objective video score by taking the inner product of said final difference vector and a weight vector;

8. **(Previously presented)** A method for objective measurement of video quality using spatial and temporal frequency differences, comprising the steps of:

(a) computing spatial and temporal frequency differences between a source video and a processed video, thereby producing a spatial and temporal frequency difference vector for said source video and said processed video;

(b) producing an objective video score by taking the inner product of said spatial and temporal frequency difference vector and a weight vector.

9. (cancelled)

10. **(new)** The method in accordance with claim 8 wherein the step (a) is performed by applying a transform to said source video and said processed video in the spatial and temporal directions.